Character Name _____ Lineage Human

Player Name _____ Culture _____

Primary Attributes

Body

Strength	2
Coordination	2
Toughness	3

Mind

Intellect	2
Creativity	2
Willpower	2

Spirit

Presence	3
Awareness	3
Resilience	2

Vitality

Body Vitality		Mind Vitality		Spirit Vitality	
Max	Current	Max	Current	Max	Current
7 (Str + Tou + Cor)		6 (Int + Cre + Wil)		8 (Pre + Awa + Res)	
Body Wounds		Mind Wounds		Spirit Wounds	

Defenses

Body Defense		
Dodge	4	Cor
Parry	2	Str
Block	5	Tou
Mind Defense	2	Cre
Spirit Defense	4	Awa

Armor

	Score	Armor List
Body	0	
Mind	0	
Spirit	0	

Initiative

8 (Cor + Cre + Awa)

Favorite Actions

Action	Attr.		MO		Foc.		Spec.		Misc.		AS/Dice	Effect Mod.
Mace Strike	2	+	1	+	0	+	0	+	1	=	4	1
Healing Spel	3	+	1	+	1	+	1	+	0	=	6	
Other Spell	3	+	1	+	1	+	0	+	0	=	5	
Inspire Check	3	+	1	+	1	+	0	+	0	=	5	
Assist Other	-	+	-	+	-	+	-	+	1	=		
		+		+		+		+		=		
		+		+		+		+		=		
		+		+		+		+		=		
		+		+		+		+		=		
		+		+		+		+		=		

Modus Operandi

MO Cleric (MO Name) — Score: 1

Focuses	Score	Specializations	Score
Spellcasting	1	Healing	1
Defense	1		
Guidence	1		

MO _____ (MO Name) — Score:

Focuses	Score	Specializations	Score

Action Table

Action Score	Dice
2	d6
3	d8
4	d10
5	d12
6	2d6
7	d6 + d8
8	d6 + d10
9	d6 + d12
10	3d6
11	2d6 + d8
12	2d6 + d10
13	2d6 + d12
14	4d6

Powers & Abilities

- Spellcasting (P)
- Advanced Training (S)
- Adaptable
- Extremophile
- Good Instincts

Equipment

- Spellcasters Bundle
- Common Clothing
- Holy Symbol
- Healer's Kit
- Mace

Coin: 12 SP, 5 CP